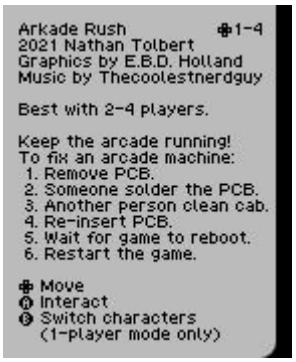
Arkade Rush

by Nathan Tolbert
https://www.bitethechili.com/
http://forums.nesdev.com/viewtopic.php?f=36&t=22100



A cooperative game about keeping an arcade running, for up to 4 players. (inspired by the game Overcooked)

You'll have to work together as fast as possible to repair broken machines, let customers into the arcade, and staff the snack bar.

To fix an arcade machine, use the A button to:

1. Remove the game's PCB, and set it down somewhere
2. Have someone pick up the soldering iron and then solder the PCB
3. While that's happening, someone else should start cleaning out the dirty cabinet
4. Once both are finished, pick up the PCB and put it back in the cabinet.
5. Wait for game to reboot
6. Restart the game

Meanwhile (during day 2 and 3), make sure to keep customers happy!

While playing single player, you can use the B button to switch between characters. Try to keep both characters busy as much as possible!

Judging Notes

Art & Style	Sound	Polish & Completeness	Originality	Overall
/10	/10	/10	/10	/20